

INTERNATIONAL TREE CLIMBING CHAMPIONSHIP

WORK CLIMB

Revised 2010

Required Equipment

- Safety glasses
- Climbing-style helmet
- Appropriate footwear
- Approved climbing saddle/harness
- Approved climbing line
- Approved handsaw and scabbard
- Approved work positioning lanyard
- Appropriate clothing

Disqualified

- Lost or dropped PPE or piece of equipment
- Equipment left in tree (Rule 3.10.2)
- Performed unsafe practice
- Broke sizeable limb
- Late for event
- Unsafe Act
- Misconduct

Bonus / Penalty Guidelines

- 3 - Exemplary performance
- 2 - Very Good performance
- 1 - Efficient, well planned
- 0 - Average performance
- 1 - Below Average performance
- 2 - Poor performance
- 3 Unsafe performance/practice

WORK STATIONS (+50 points possible)

Handsaw Station

- Completed task (ring bell w/handsaw)..... **+5**
- Failure to call warning..... **-3**
- Did not use lanyard..... **-3**
- Judge's discretionary points..... **+3 +2 +1 0 -1 -2 -3**

Scoring Points

Discretionary

Climber Name: _____

Climber Number: _____

Judge: _____

Limb Toss Station

- Completed task (ring bell w/ handsaw; throw single limb)..... **+5**
- Hit target first throw..... **+3**
- Hit target second throw..... **+2**
- Failure to call warning..... **-3**
- Did not use lanyard..... **-3**
- Judge's discretionary points..... **+3 +2 +1 0 -1 -2 -3**

Scoring Points

Discretionary

JUDGING GUIDELINES

-- Contestants who fail to visit a station or fail to sound the landing horn will not receive any time points for the event and no positive points for that station.

-- If a contestant reaches the time limit and has not completed the climb, he or she will not receive time points for the event and will only receive scoring points accumulated up to that point.

-- Judges shall assign bonus or penalty points for each station based on their assessment of the climber's skill and safety, and taking in to account any practices that may be damaging to the tree.

Pole Pruner Station

- Completed task (ring bell w/ 2 hands on pole saw)..... **+5**
- Failure to call warning..... **-3**
- Did not use lanyard..... **-3**
- Used wrong end of the pole..... **-3**
- Did not properly rehang the pole..... **-3**
- Judge's discretionary points..... **+3 +2 +1 0 -1 -2 -3**

Scoring Points

Discretionary

TIME

	Minutes	Seconds	1/100th
Timer 1			
Timer 2			

Limb Walk Station

- Completed task (Walk limb out; ring bell w/ handsaw; walk limb back)..... **+2**
- Did not activate buzzer..... **+6**
- Failure to call warning..... **-3**
- Did not use lanyard..... **-3**
- Judge's discretionary points..... **+3 +2 +1 0 -1 -2 -3**

Scoring Points

Discretionary

TIME POINT CALCULATION

TO BE FILLED OUT AT SCORER'S TABLE

Contestants time in Seconds (total) _____
 minus (-) _____
 Fastest contestant's time in seconds _____

TOTAL

Divided by 10
 Total Deduction points _____
 Subtract from 30
TOTAL POINTS FOR TIME _____ (Y)

Final Descent and Landing Station

- Completed task (sound horn/bell w/ hand, land w/o falling)..... **+5**
- Double bullseye..... **+4**
- Single bullseye..... **+3**
- Double outside circle..... **+2**
- Single outside circle..... **+1**
- Failure to call warning..... **-3**
- Judge's discretionary points..... **+3 +2 +1 0 -1 -2 -3**

Scoring Points

Discretionary

STATION POINTS.....

TIME POINTS (Y).....

TOTAL.....

Note: If the climber touches the tree below the mark -- no landing (bullseye) points. (Rule 3.6.7)

UNSAFE ACTS Determined by the event head judge.

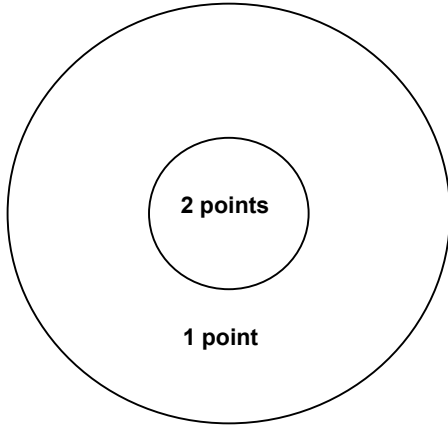
-3

DQ

INTERNATIONAL TREE CLIMBING CHAMPIONSHIP WORK CLIMB - SCORING THE LANDING

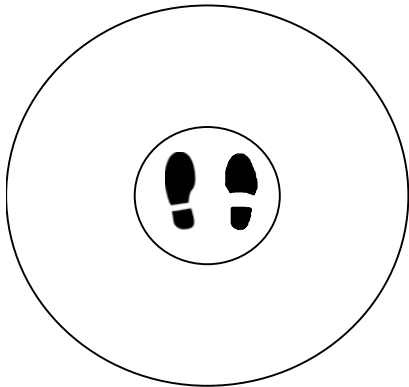
If any part of the foot is touching the line the score is the lower point

1. Points per foot not touching the line
2. Points per foot outside the inner circle but inside the outer circle
3. Zero points if foot is outside or touching outer circle

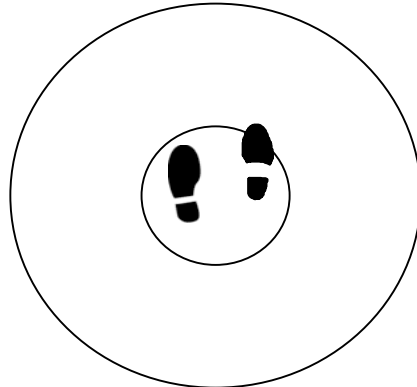


Rule 3.6.4

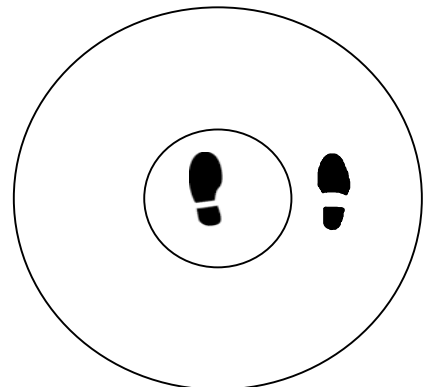
A contestant can receive up to 4 additional points for landing in a standing position on the 2-meter diameter target. Contestants must score with both feet based on the first point of contact. When a contestant lands, neither foot can be moved from the point where it first touched the ground. If a contestant moves his/her foot from the first point of contact to increase his/her score with the second foot, no landing points will be awarded. (2010)



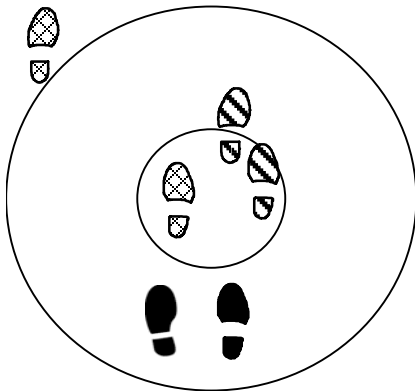
Double bullseye
4 points



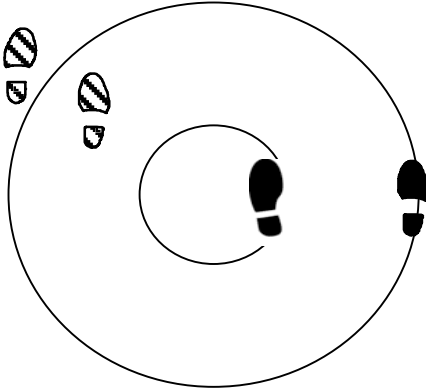
Single bullseye
3 points



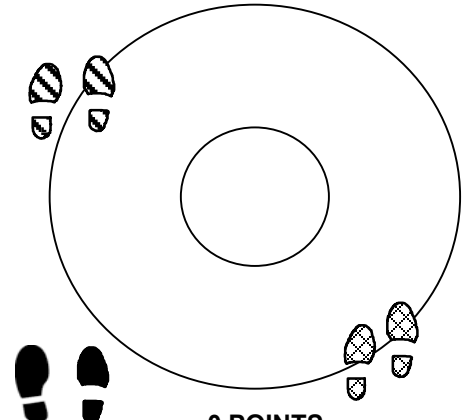
Single bullseye
3 points



Double outside circle
2 points



Single outside circle
1 point



0 POINTS

INTERNATIONAL TREE CLIMBING CHAMPIONSHIP

AERIAL RESCUE

Revised 2010

Judge: _____ Climber #: _____ Climber Name: _____

Required Equipment	Disqualified	Scoring Guidelines:		
<input type="checkbox"/> Safety glasses	<input type="checkbox"/> Lost or dropped PPE or piece of equipment	10 point Station	Performance	5 point station
<input type="checkbox"/> Climbing-style helmet	<input type="checkbox"/> Performed unsafe practice	0 - 0	Unsafe	0
<input type="checkbox"/> Appropriate footwear	<input type="checkbox"/> 2nd offence of lateral movement	1 - 2	Poor	1
<input type="checkbox"/> Approved climbing saddle/harness	<input type="checkbox"/> Broke sizeable limb	3 - 4	Fair	2
<input type="checkbox"/> Approved climbing line	<input type="checkbox"/> Late for event	5 - 6	Good	3
<input type="checkbox"/> Approved work positioning lanyard	<input type="checkbox"/> Misconduct	7 - 8	Very Good	4
<input type="checkbox"/> Appropriate clothing		9 - 10	Exceptional	5

PRE-ASSESSMENT (0 – 10 points)	Score
<ul style="list-style-type: none"> • Casualty Assessment / Communication with victim • Check site safety / Site hazards • Rescue plan and procedure 	<div style="display: flex; justify-content: space-between;"> <ul style="list-style-type: none"> • Visual tree inspection / Pre-Climb assessment • Start emergency call procedures / Communication with emergency responder <div style="border: 1px solid black; width: 40px; height: 40px; margin-left: 20px;"></div> </div>

ACCESS & TIE-IN POINT (0 – 5 points)	Score
<ul style="list-style-type: none"> • Appropriate, efficient access / Ascent • Appropriate communication / Directions to injured climber 	<div style="display: flex; justify-content: space-between;"> <ul style="list-style-type: none"> • Rope control and use • Suitable tie-in point / Secure climbing system <div style="border: 1px solid black; width: 40px; height: 40px; margin-left: 20px;"></div> </div>

MOVEMENT TO CASUALTY (0 - 5 points)	Score
<ul style="list-style-type: none"> • Safe, smooth, efficient movement • Assessment of casualty / Communication to EMT 	<div style="display: flex; justify-content: space-between;"> <ul style="list-style-type: none"> • Rope control and use <div style="border: 1px solid black; width: 40px; height: 40px; margin-left: 20px;"></div> </div>

HANDLING OF CASUALTY (0 - 10 points)	Score
<ul style="list-style-type: none"> • Assessment of casualty / Communication to EMT • Handling and support of injured climber • Appropriate casualty care 	<div style="display: flex; justify-content: space-between;"> <ul style="list-style-type: none"> • Rescue plan and procedure • Preparation for decent <div style="border: 1px solid black; width: 40px; height: 40px; margin-left: 20px;"></div> </div>

DESCENT (0 - 5 points)	Score
<ul style="list-style-type: none"> • Position relative to casualty • Well planned / Smooth / Controlled descent • Control of self and casualty 	<div style="display: flex; justify-content: space-between;"> <ul style="list-style-type: none"> • Appropriate communication / Directions to EMT • Rope control and use <div style="border: 1px solid black; width: 40px; height: 40px; margin-left: 20px;"></div> </div>

TOUCHDOWN (0 - 5 points)	Score
<ul style="list-style-type: none"> • Touchdown appropriate for injury • Appropriate communication / Directions to EMT 	<div style="display: flex; justify-content: space-between;"> <ul style="list-style-type: none"> • Transfer of responsibility to EMT • Smooth landing <div style="border: 1px solid black; width: 40px; height: 40px; margin-left: 20px;"></div> </div>

JUDGES DISCRETIONARY BONUS* (0 – 10 points) *Only to be awarded if event completed within the time limit	Score
<ul style="list-style-type: none"> • Overall use of safe work practices and techniques • Use of appropriate and/or innovative equipment and techniques • Overall communication skills 	<div style="display: flex; justify-content: space-between;"> <ul style="list-style-type: none"> • Quality of casualty care • Overall demonstration of skill and knowledge <div style="border: 1px solid black; width: 40px; height: 40px; margin-left: 20px;"></div> </div>

PENALTY (-3 points)	Deduction
Failure to issue an audible warning before descent. (Rule 4.4.1)	<div style="border: 1px solid black; width: 40px; height: 40px;"></div>

TIMER A	TIMER B	TOTAL SCORE						
Minutes: Seconds : 1/100th	Minutes: Seconds : 1/100th	<div style="border: 1px solid black; width: 100%; height: 40px;"></div>						
<table border="1" style="width: 100%; height: 20px; border-collapse: collapse;"> <tr> <td style="width: 33%;"></td> <td style="width: 33%;"></td> <td style="width: 33%;"></td> </tr> </table>				<table border="1" style="width: 100%; height: 20px; border-collapse: collapse;"> <tr> <td style="width: 33%;"></td> <td style="width: 33%;"></td> <td style="width: 33%;"></td> </tr> </table>				

INTERNATIONAL TREE CLIMBING CHAMPIONSHIP

Revised 2008

SECURED FOOTLOCK

<p>Required Equipment</p> <p><input type="checkbox"/> Safety glasses</p> <p><input type="checkbox"/> Climbing-style helmet</p> <p><input type="checkbox"/> Appropriate footwear</p> <p><input type="checkbox"/> Appropriate clothing</p> <p><input type="checkbox"/> Approved climbing saddle/harness</p> <p><input type="checkbox"/> Approved climbing line</p> <p><input type="checkbox"/> Approved friction hitch</p> <p><input type="checkbox"/> Approved descending device</p>	<p>Disqualified</p> <p><input type="checkbox"/> Lost or dropped PPE or a piece of equipment</p> <p><input type="checkbox"/> Performed unsafe practice</p> <p><input type="checkbox"/> Second offense for hand above friction hitch</p> <p><input type="checkbox"/> Late for event</p> <p><input type="checkbox"/> Misconduct</p>	<p>Climber Name: _____</p> <p>Climber Number: _____</p> <p>Head Judge: _____</p>
--	---	---

	Timer A:	Timer B:	Timer C:	
Contestant Time:	Seconds : 1/100th	Seconds : 1/100th	Seconds : 1/100th	
	<input style="width: 40px; height: 20px;" type="text"/> <input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/> <input style="width: 40px; height: 20px;" type="text"/>	<input style="width: 40px; height: 20px;" type="text"/> <input style="width: 40px; height: 20px;" type="text"/>	

<p>Record time to nearest Hundredth of a Second <i>Example: 32:26</i></p>	<p>PENALTY: A three second penalty will be added to the contestant's time for placing their hand on or above the friction hitch.</p> <div style="border: 1px solid black; width: 30px; height: 20px; text-align: center; margin: 5px auto;">+3</div>	<p>Contestant's Average Time plus penalty:</p> <p>_____</p>
--	---	---

INTERNATIONAL TREE CLIMBING CHAMPIONSHIP

Revised 2008

BELAYED SPEED CLIMB

Required Equipment	Disqualified	
<input type="checkbox"/> Safety glasses	<input type="checkbox"/> Lost or dropped PPE or piece of equipment	Climber Name: _____
<input type="checkbox"/> Climbing-style helmet	<input type="checkbox"/> Performed unsafe practice	Climber Number: _____
<input type="checkbox"/> Appropriate footwear	<input type="checkbox"/> Breaking a limb \geq _____	Head Judge: _____
<input type="checkbox"/> Appropriate clothing	<input type="checkbox"/> Late for event	
<input type="checkbox"/> Approved climbing saddle/harness	<input type="checkbox"/> Misconduct	
<input type="checkbox"/> Approved climbing line		
<input type="checkbox"/> Approved climbing hitch or device		

Contestant Time:	Timer A:			Timer B:			Timer C:		
	Minutes:	Seconds :	1/100th	Minutes:	Seconds :	1/100th	Minutes:	Seconds :	1/100th
	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Contestants Avg. Time: _____

International Tree Climbing Championship Masters' Challenge

Revised 2010

Required Equipment <input type="checkbox"/> Safety Glasses <input type="checkbox"/> Climbing-style Helmet <input type="checkbox"/> Appropriate Footwear <input type="checkbox"/> Approved Climbing Saddle/harness <input type="checkbox"/> Approved Climbing Line <input type="checkbox"/> Approved Handsaw <input type="checkbox"/> Approved Work Positioning Lanyard <input type="checkbox"/> Appropriate Clothing	Disqualified <input type="checkbox"/> Lost or dropped PPE or piece of equipment <input type="checkbox"/> Failure to remain tied in <input type="checkbox"/> Late for event <input type="checkbox"/> 2 uncontrolled throws <input type="checkbox"/> Misconduct <input type="checkbox"/> Other _____	Climber Name: _____ Judge: _____
---	---	---

Installation of Climbing line (18 possible points) <table style="width:100%;"> <tr> <td style="text-align: center;">Throwline Installation</td> <td style="text-align: center;">Height of Crotch</td> </tr> <tr> <td style="text-align: center;"> 1st try 2nd try 3rd try 4th try 5th try <input type="text" value="10"/> <input type="text" value="8"/> <input type="text" value="6"/> <input type="text" value="4"/> <input type="text" value="2"/> </td> <td style="text-align: center;"> <input type="text" value="5"/> <input type="text" value="4"/> <input type="text" value="3"/> <input type="text" value="2"/> <input type="text" value="1"/> </td> </tr> </table>	Throwline Installation	Height of Crotch	1st try 2nd try 3rd try 4th try 5th try <input type="text" value="10"/> <input type="text" value="8"/> <input type="text" value="6"/> <input type="text" value="4"/> <input type="text" value="2"/>	<input type="text" value="5"/> <input type="text" value="4"/> <input type="text" value="3"/> <input type="text" value="2"/> <input type="text" value="1"/>	Bonus Throw method/ technique, skill displayed <input type="text" value="3"/> <input type="text" value="2"/> <input type="text" value="1"/> <input type="text" value="0"/>	Score <input style="width:50px; height:30px;" type="text"/>
Throwline Installation	Height of Crotch					
1st try 2nd try 3rd try 4th try 5th try <input type="text" value="10"/> <input type="text" value="8"/> <input type="text" value="6"/> <input type="text" value="4"/> <input type="text" value="2"/>	<input type="text" value="5"/> <input type="text" value="4"/> <input type="text" value="3"/> <input type="text" value="2"/> <input type="text" value="1"/>					
*No installation points or height points after 5th throw – bonus points may be awarded if applicable.						

Set up of Climbing line/Equipment and Entry into tree (15 possible points) <small>(Enter 0, 1, 2, or 3 in each box)</small> Set up: Visual Tree Assessment/Hazard Evaluation Installation of Climbing line/Equipment Safe and Efficient Set up Entry: Method: Suitable, Safe, Always secure Ascent: Smooth, Fluid, Efficient use of energy	<input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/>	Scoring Guidelines 0 - Unsafe/Poor Performance 1 - Fair Performance 2 - Good Performance 3 - Exceptional Performance	Score <input style="width:50px; height:30px;" type="text"/>
---	---	---	--

Work Stations (240 possible points, 60 each Station) <small>(Enter 0 thru 10 in each box)</small> A) Use of safety procedures and equipment / always secured against falling B) Rope control, control of movement at each station C) Tie-in point or re-direct suitable for situation and work station D) Confident posture and balance at station E) Overall work plan, selection of route, control of movement to and from station F) Correctly completed activity at station (0 or 10)	Handsaw <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/>	Pole Pruner <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/>	Handsaw <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/>	Limb Walk <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/>	Scoring Guidelines 0 - 0 Unsafe/ No performance 1 - 2 Poor Performance 3 - 4 Fair Performance 5 - 6 Adequate Performance 7 - 8 Good Performance 9-10 Exceptional Performance	Sub Score <input style="width:50px; height:20px;" type="text"/>	Score <input style="width:50px; height:30px;" type="text"/>
---	--	--	--	--	---	--	--

Descent, landing, and retrieval of gear after last station (12 possible points) <small>(Enter 0, 1, 2, or 3 in each box)</small> Well-planned descent, rope control, not dangling (tangled) Proper descent speed, smooth descent, balanced landing Smooth gear retrieval, done without struggle Safe/Controlled gear retrieval	<input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/>	Scoring Guidelines 0 - Unsafe/Poor Performance 1 - Fair Performance 2 - Good Performance 3 - Exceptional Performance	Score <input style="width:50px; height:30px;" type="text"/>
--	--	---	--

Judge's Discretionary Bonus (15 possible points, 5 maximum for each) <small>(Enter 0 thru 5 in each box)</small> Overall demonstration of skill, style and presentation. Use of innovative techniques and equipment. Overall safe work practices and techniques, including visual tree assessment	<input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/> <input style="width:20px; height:20px;" type="text"/>	Score <input style="width:50px; height:30px;" type="text"/>
--	---	--

Deductions (Please List) 0 to -5 points Judge's Discretionary for Unsafe Acts, Poor Performance or Technique. -20 Mandatory deduction for failing to remove all equipment from the tree.	<input style="width:50px; height:20px;" type="text"/> <input style="width:50px; height:20px;" type="text"/>	Score <input style="width:50px; height:30px;" type="text"/>
---	--	--

OFFICIAL TIME	Min: <input style="width:40px; height:25px;" type="text"/>	Sec: <input style="width:40px; height:25px;" type="text"/>	1/100: <input style="width:40px; height:25px;" type="text"/>	TOTAL SCORE (300 Points Maximum)	<input style="width:50px; height:30px;" type="text"/>
----------------------	--	--	--	---	---